

File Format for the SR850 Lock-in amplifier

FAST command

Problem: Some users want to read the settings and data from an 850 file into thier programs.

Solution: The following C code shows the order that the data structures (below) are written to the data file. The data structures can be used directly in a C program - the code can not since it uses proprietary I/O routines.

```
{  
k += pprintn(&str1,dataXfer,typStr[opType], (ulng) 8 );  
  
k+=pprintn(&str1,dataXfer,aD->myT,(ulng)sizeof(liaTrace));  
k+=pprintn(&str1,dataXfer,&presState,(ulng)sizeof(LiaState));  
k+=pprintn(&str1,dataXfer,&nPts,(ulng)sizeof(long));  
nPts<<=2;  
while (nPts)  
{  
    dPtr = MK_FP( TraceSegs[(lp.segBase<<2)+lp.segIdx],lp.off );  
    il = min(0x10000-lp.off,nPts);  
    k+=pprintn(&str1,dataXfer,dPtr,(ulng)il);  
    nPts -= il;  
    lp.off=0; lp.segIdx = (lp.segIdx+1)%4;  
}  
k+=pprintn(&str1,dataXfer,&svMarkBin,(ulng)sizeof(long));  
k+=pprintn(&str1,dataXfer,theMarks,(ulng)sizeof(userMark)*MAX_UMARK);  
k+=pprintn(&str1,dataXfer,markTxts,(ulng)UM_TXT_LEN*MAX_UMARK);  
}  
  
typedef struct LIA_TRACE  
{  
    int buffNo;           /* row index of TraceSegs[][] */  
    int isStored;         /* is this being stored in time series? */  
    int dataType;         /* is this float? */  
    char gLabel[16];      /* Graph Label: used in plt_dsk.c only ??? */  
    int TraceQuantities[3]; /* list indexes for the menu */  
    int *underVal;        /* pointer into rawData[] */  
    LiaState *mys;  
} liaTrace;  
  
/* menu variables only - hardware level stuff are seperate  
variables. e.g. latch1Data, filter integrate, leakVar etc. */  
typedef struct LIA_STATE {  
    int gain;             /* index into list */  
    int timeConst;  
    int reserveMode;      /* Max, Man, Min */  
    int reserveMan;  
    int filterSlope;  
    int filterSynch;  
    long intFreq;  
    int refLevel;         /* refLevel (in milliVolts) */  
    int refSource;  
    long refStart;  
    long refStop;
```

```
int refSweepType;
int refSweepBW;
int refSweepBWType;
long Phase;
int refRange;           /* (.5 to 100kHz or .001 to 500) */
int harmonic;
int sigSource;
int sigCouple;
int sigNotch;
int refSlope;
int sigGround;
int rOffset;
int rExpand;
int xOffset;
int xExpand;
int yOffset;
int yExpand;
int SampleRate;
int unityVal;
int leftBNCsrc;
int rightBNCsrc;
int Looping;           /* vs. single shot mode */
unsigned long rtuScanLen;      /* scan time in rtu */
int displayType;          /* single (full) or up/down */
int fullPen;             /* 41st int (presState[80]) */
int upPen;
int downPen;
int fullGtype;           /* polar, chart, 2axis, eventLog */
int upGtype;              /* desired type: blank, bar, (scope,) strip */
int downGtype;
int trigStart;            /* 47th int (presState[92]) */
int curGain;              // new 9/14/93
int topShowMode;          /* Parameters or Input/Output */
int AuxOutSweep[4];       /* True or Fixed */
int AuxOutmV[4];
int AuxOutStart[4];        /* start mVolts */
int AuxOutStop[4];         /* stop mVolts */
int AuxOutOff[4];          /* offset mvolt */
} LiaState;
```